

(337) 377-6918
www.kilahwilliams.com
kilahwilliams@gmail.com

Kilah Williams

costume design

professional experience Nordstrom, 2018-2019
tailor shop administrator, *Store 1 downtown Seattle*

Hope Theatre, dir. Max Kirk, 2017
costume designer *Skin Tight*
transferred after premier at LAMDA

Hoofprint Productions, dir. George Akers, 2017
costume supervisor *Hope Springs*
written by Adam Kempton

Baylor Opera Theatre, dir. Octavio Cardenas, 2013-16
costume designer *Die Fledermaus, Elixir of Love,*
Daughter of the Regiment, Trial by Jury, Prima Donna

university experience London Academy of Music and Dramatic Art, MA Directors Showcase, 2017
costume designer

Skin Tight, dir. Max Kirk
Cyclops, dir. Mariagrazia LaFauci
Blackberry Troutface, dir. Athina Deliadi

It's My Shout 2017,
costume trainee *2 Player Games*
BBC Wales, dir. Sion Thomas

Royal Welsh College of Music and Drama, 2016-17
costume designer *Sweeney Todd*
Richard Burton Theatre, dir. Paul Kerryson

costume assistant *Dying for It*
Bute Theatre, dir. Dave Bond

costume placement *Harry Potter and the Cursed Child*
Palace Theatre, London, dir. John Tiffany

Baylor University Theatre, 2013-2016
costume designer *Moon Over Buffalo*
Jones Theatre, dir. Nick Hoenshell

costume assistant *Twelfth Night, Into the Woods, Learned Ladies*

skills alterations, cutting on the stand, pattern drafting, garment construction,
corset construction, embroidery, textile dyeing, mask making, jewelry
repair, sourcing, historical research, full U.S. driving license and vehicle

education **MA Design for Performance**, costume
Royal Welsh College of Music and Drama, Cardiff, UK, 2018

BFA Theatre Design & Technology, costume
Baylor University, Waco, USA, 2016

International Exchange Training Program, costume
Teatro Piccolo, Milan, Italy, May 2018

references **Jill Salen**, lecturer in costume, RWCMD, Jill.Salen@rwcmd.ac.uk
Sean Crowley, head of design, RWCMD, Sean.Crowley@rwcmd.ac.uk
Octavio Cardenas, head of dir. staff, Des Moines Met. Opera, octotonic@yahoo.com